Data Leakage in the Context of Machine Unlearning

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Abstract

Privacy attacks on machine learning models aim to extract, or just identify, the data that is used to train such models. In light of recent legal requirements, many 2 machine learning methods are being upgraded to support *unlearning* as well. In 3 this work, we study the privacy implication of such deletion updates. We consider 4 attacks that leverage having access both to the original model and to the model after 5 unlearning. In this setting, we show simple and intuitive attacks that are extremely 6 effective at violating privacy.

1 Introduction 8

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Machine learning has traditionally focused on deriving predictive models from a collection of 9 data examples/records $S = {e_1, \dots, e_n}$. Towards this goal, learning algorithms are designed to 10 minimize the risk/error of predicting the correct label y of a new instance x for a newly sampled 11 record $\mathbf{e} = (\mathbf{x}, y)$. However, a trained model h obtained via such methods could potentially reveal 12 sensitive information about the examples that were used to train them. For example, a model h13 might reveal the members of its training set, potentially violating the privacy of the individuals who 14 contributed those records. Such exposure is of major concern in certain (e.g., medical/political) 15 contexts. Furthermore, the ever increasing role of machine learning in decision making and the public 16 availability of learning models as a service [38], heightens the importance of such privacy concerns. 17 Recent legal requirements (e.g., the European Union's GDPR [29] or California's CCPA [12]) aim to 18 make such privacy considerations mandatory, but the question of how such privacy concerns can be 19 modeled and enforced is the subject of ongoing study [47, 10, 37, 23]. 20

The work of Shokri et al. [43] demonstrated that natural and even commercialized ML models do, in 21 22 fact, leak a lot about their training sets. In particular, they demonstrated a powerful framework for attacking the privacy of ML models through membership inference. In such attacks, the adversary 23 with input example e and access to ML model h wants to deduce if the example e was in fact present 24 in the data set S that was used to train h or not. This work and many follow-up works [34, 40, 35, 49, 25 9, 33, 50, 39, 32] can be seen as demonstrating ways to infer information about data sets (or even 26 reconstruct them) based on publicly available statistics about them [13, 17, 2, 18, 41, 28], and are 27 also tightly related to works on what an ML model memorizes about its training set [44, 48, 7, 21]. 28

On the defense side, differential privacy [13, 15, 14] provides a framework to provably limit the 29 information that would leak about the training records used in a training process. This is done by 30 guaranteeing that an individual's participation in the data set (versus not doing so) will have little 31 statistical impact on the distribution of the produced ML model. Thus, any form of interaction with 32 the trained model h (or even a full white-box disclosure of it) will essentially not reveal whether a 33 particular record e was a member of the data set or not. While it is a very powerful privacy guarantee, 34 differential privacy imposes a challenge on the learning process [45, 19, 3, 11, 42, 46] that usually 35 leads to major utility loss when using the same amount of training data [4]. 36

Privacy challenges in the presence of unlearning. The aforementioned attacks deal with settings 37 in which a trained model gets deployed and accessed, and so, the ML model is a static object 38 rather than a dynamic one. However, this assumption is not always realistic. Indeed, in light of the 39 recent attention given to the right to erasure or the right to be forgotten (as also stressed by legal 40

requirements such as GDPR and CCPA) a new line of work has emerged with the goal of *unlearning* or simply *deleting* records from a machine learning model [6, 24, 25, 23, 5, 30, 26, 36]. Namely, upon a deletion request for a record $e \in S$, one needs to update h to h_{del} such that h_{del} is (ideally) the same as training a model from scratch using $S \setminus \{e\}$. Now, if an ML model gets updated due to a deletion/unlearning request, we are no longer dealing with a static object as the ML model. Consider the process of perfectly deleting record e from the data set S that was used to construct a model h as described above: obtain h_{ee} by reacting using the smaller data set $S \setminus \{o\}$. Intuitively

model h as described above: obtain h_{del} by re-training using the smaller data set $S \setminus \{e\}$. Intuitively, 47 it seems like this should resolve privacy concerns regarding the record e, at least if the job of the 48 adversary is to extract some information about e from the ML model. After all, we are eliminating e 49 from the learning process. However, there is a catch! The adversary now can access both models 50 h and h_{del} , and so it can potentially decode additional information about the deleted record e. As a 51 simplified demonstrating example, suppose the records $e_1, \ldots, e_n = S$ are real-valued vectors, and 52 suppose and the ML model, upon a query, returns their summation. Then, if the set S is large with 53 sufficient entropy, it might hide, to some extend, its elements. But, upon deleting one of the records 54 e_i , and updating the model that returns the new sum $\sum_{j \neq i} e_j$, one can find out e_i exactly. In other 55 words, the very task of deletion might harm the privacy concerns around the deleted record e. 56

Our contribution. To understand the privacy implications of machine unlearning, we revisit privacy attacks and study their power and limitations in the new setting where access to both h and h_{del} is provided to the adversary.¹ In particular, we study three types of attacks as follows. In each case, we propose new attacks that leverage access to the ML models before and after deletion and show through experiments that our attacks achieve very high success rates. In each case, we also explore and explain the theoretical intuition enabling our attacks.

- **Deletion inference.** Can the adversary distinguish between a data record e that was deleted from an ML model and one that was not?²
- 65 We show that extremely simple attacks can be designed to distinguish deleted records from other records by relying on the intuition that the model is more fit to the training data than 66 to other data. This attack builds on the implicit intuition of many previous membership 67 inference attacks. In fact, one can even reduce the task of deletion inference to four 68 sub-tasks of membership inference of the same records e and e' (the two records to be 69 distinguished) with respect to the models before and after the deletion. However, our attacks 70 show that one can achieve *very high* precision beyond what we can achieve by two queries 71 to previous membership inference attacks. We present simple attacks both for regression 72 and classification against a diverse range of ML models. 73
- Deleted data approximation. Can the adversary *reconstruct* the deleted record e at least
 approximately under a meaningful approximation metric?

We show that having black-box access to models h and h_{del} can sometimes allow the adversary to get a very good approximation of the record e. The idea is to find local differences in the loss space of the two ML models and then track such differences to find the (approximate) point that is the cause. We show how to implement this idea for the case of nearest-neighbor models.

• Deleted label approximation. For a deleted record $(\mathbf{x}, y) = \mathbf{e}$, can an adversary given \mathbf{x} learn *more information* about the label y, than each of the models h, h_{del} alone provide?

We show that doing so is possible for linear regression. In particular, we show an attack using which one can extrapolate a deleted point's label to a precision that is *more* than what is provided through the original model h or the model after deletion h_{del} .

Conclusion. Our attacks demonstrate that the unlearning operation could come at an extra cost 86 in privacy loss. One remedy to prevent such leakage is to use very strong forms of differential 87 privacy [16, 31, 8] that handle any form of continual observation. However as mentioned above, even 88 basic forms of differential privacy come with a computational cost in training and the amount of data, 89 and hence it remains an important direction to directly study the implications of deletion operations 90 on data privacy for efficient algorithms as well. Many intriguing questions remain. In particular, it 91 92 would be interesting to study attacks that leverage *multiple rounds* of deletions, as well as finding efficient learning methods that allow deletion with provable privacy guarantees. 93

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¹Yet, one constraint is that h can only be queried before h_{del} becomes available.

 $^{^{2}}$ One can show that distinguishing attacks are equivalent to inference attacks (that is, inferring whether e was deleted), however we find our attacks to be simpler to explain and analyze in the distinguishing form.

94 **2** Our Attacks and Experiments

In this section we describe our three types of attacks on machine unlearning. In each case, we will
first explain our experiment's setting, then explain the theoretical intuition behind the attack's design,
and finally will report our experimental results. Due to space limitations, we describe the details of
the data sets that we use and how we synthesize data in the supplemental material.

99 2.1 Deletion Inference Attack on Regression

Attack's setting and the success criteria. In this attack, the adversary is given two labeled examples 100 $(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2)$ (with real valued labels y_1, y_2) where one of them is the deleted sample \mathbf{e} = 101 $(\mathbf{x}_{\mathbf{e}}, y_{\mathbf{e}})$, the adversary can pick the deleted sample out with high success rate. We used synthesized 102 data sets (details in the appendix) and multiple regression models including linear regression, Lasso 103 regression, SVM Regressor and Decision Tree Regressor³ in the experiment. We then randomly draw 104 one sample (\mathbf{x}_{e}, y_{e}) from the training dataset to delete, and draw an additional sample that is either 105 inside \mathcal{S} (for both models) or outside \mathcal{S} (for both models). We repeat this experiment for 1000 runs. 106 The success criteria of the experiment is the success rate of the attack. 107

Our attack and the intuition behind it. We propose two attacks, DellnfLbl which uses both data \mathbf{x} 108 and label y, and DelInf which only uses x. DelInfLbl compares the change of loss function used in 109 training (MSE for example), namely, $\ell(h'(\mathbf{x}_1), y_1) - \ell(h(\mathbf{x}_1), y_1)$ and $\ell(h'(\mathbf{x}_2), y_2) - \ell(h(\mathbf{x}_2), y_2)$. 110 111 The attack marks the record with *larger* positive change on the loss to be the deleted sample. Intuitively, the deleted sample's loss will increase after deletion, while another training sample's 112 loss will decrease by average (assume Learn follows the ERM principle). Dellnf directly compares 113 the distances of outputs between two models, namely, $|h(\mathbf{x}_1) - h'(\mathbf{x}_1)|$ and $|h(\mathbf{x}_2) - h'(\mathbf{x}_2)|$. The 114 adversary marks the record with larger distance as the deleted sample. Intuitively, the deleted 115 sample's distance will be larger in comparison to a sample which either remains in the data set S or 116 117 remains out of the data set S.

	DelInf		DelInfLbl	
Learner method	Inside S	Outside S	Inside S	Outside S
Linear Regression	99.30%	98.70%	99.60%	99.40%
Lasso Regression	93.90%	92.80%	99.80%	99.90%
Decision Tree	100.00%	82.40%	100.00%	92.20%
Support Vector Machine	89.70%	89.40%	91.20%	91.30%

Table 1: Summary of success rate of the attacks DelInf and DelInfLbl on Regression Learners

118 2.2 Deletion Inference Attack on Classification Models

Attack's setting and the success criteria. Similarly to the regression setting, in this attack the 119 adversary is given two examples and wants to infer which one is the deleted one, but the difference 120 is that we are dealing with discrete labels (e.g., in $\{0, 1\}$). We use synthesized datasets (details in 121 the appendix) and multiple classification models including logistic regression, SVM Classifier and 122 Decision Tree Classifier. We then randomly draw one sample $(\mathbf{x}_{\mathbf{e}}, y_{\mathbf{e}})$ from the training dataset to 123 delete, and draw an additional sample. Similarly, we consider two scenarios, the additional sample 124 being inside S and outside S. The success criteria of the experiment is the success rate of both attacks 125 Dellnf and DellnfLbl. 126

	DelInf		DelInfLbl	
Learning method	Inside S	Outside S	Inside S	Outside S
Logistic Regression	99.60%	99.50%	99.90%	99.60%
Random Forest	100.00%	99.50%	100.00%	99.90%
Support Vector Machine	89.50%	89.60%	91.00%	92.90%

Table 2: Summary of success rate of the attacks DelInf and DelInfLbl on Classification Learners

Our attack and the intuition behind it. We apply the same attacks Dellnf and DellnfLbl in a similar style to regression models. Comparing to regression where the labels are numbers, in classification we

use the predicted posterior probability over the labels as the output. Similar to regression, intuitively

³Implementation of the methods are from the python library Scikit-learn.

the deleted sample e's posterior will likely to change more after the deletion. The loss will also be larger for the deleted sample e. For the choice of loss function in DelInfLbl, we use Hinge Loss.

132 2.3 Deleted Label Approximation Attack on Linear Regression

Attack's setting and the success criteria. In this experiment, the adversary is given a features 133 vector of the deleted record \mathbf{x}_{e} and wishes to approximate the true label of the deleted sample y_{e} 134 by querying the models before and after the deletion. The goal is to beat the correctness of both 135 models. We perform the attack on the linear regression model. We test the attack on two traditional 136 regression datasets, the Boston Housing Price Dataset [27] and the diabetes dataset [20]. The details 137 of the datasets can be found in the appendix. For each dataset, we train the model h with the whole 138 dataset. We then randomly pick a sample e and perform the re-training on the data set without e. The 139 adversary returns an approximation \tilde{y}_{e} and the success criteria is the distance between \tilde{y}_{e} and y_{e} . 140

Our attack and the intuition behind it. We propose an attack that we call LabelApp: it utilizes $\hat{y}_{\mathbf{e}} = h(\mathbf{x}_{\mathbf{e}})$ and $\hat{y}'_{\mathbf{e}} = h'(\mathbf{x}_{\mathbf{e}})$. The attacker then returns $\tilde{y}_{\mathbf{e}} = \hat{y}_{\mathbf{e}} + \lambda \cdot (\hat{y}_{\mathbf{e}} - \hat{y}'_{\mathbf{e}})$ as a close approximation to $y_{\mathbf{e}}$ where λ is a carefully chosen constant parameter of the attack. Intuitively, we have $\hat{y}'_{\mathbf{e}} \ge \hat{y}_{\mathbf{e}}$. Therefore, moving further from $\hat{y}'_{\mathbf{e}}$ towards $\hat{y}_{\mathbf{e}}$ for a positive λ is going to have less loss, which is closer to the actual $y_{\mathbf{e}}$. The best value of λ in each different scenario could be empirically estimated by a similar size data set that is individually sampled by the attacker.

Experiments' results. We calculate the average distance of \tilde{y}_i and y_i with different λ . The results are shown in Table 3. Our results show that there exists a λ value for each data set that can greatly increase the approximation by reducing the the estimated loss by around 70%, which leads to a much smaller error than both \hat{y} and \hat{y}' . In case the two models were supposed to hide the label (perhaps if it was a sensitive information to know very precisely) the data removal process, in this case, clearly goes against the goal of hiding y in its exact form.

	Best λ	$\mathbb{E}[(y_i - \hat{y}_i)^2]$	$\mathbb{E}[(y_i - \hat{y}_i')^2]$	$\mathbb{E}[(y_i - \tilde{y}_i)^2]$	Gain(%)
Boston Housing	17.5	21.897	23.728	7.149	14.75(70%)
Diabetes	30	2859.7	3001.7	829.8	2029.8(72%)

Table 3: Result of the Data Label Extraction A	Attack on Ll	R
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153 2.4 Deleted Data Approximation Attack on K-NN model

Attack's setting and the success criteria. In this experiment, the goal of the adversary is to 154 approximate the whole vector of the deleted sample $\mathbf{x}_{\mathbf{e}}$ as a point in high dimension. We perform 155 our experimental attack on the K-Nearest-Neighbors (K-NN), also one of the most basic machine 156 learning approaches. K-NN model predicts the label of a sample by taking average of the labels of K157 nearest neighbors of that sample. We test the attack on two traditional classification datasets, the Iris 158 Dataset [22] and the Wine Recognition dataset [1]. For each dataset, we train the model h following 159 the whole dataset with K = 3. We then randomly pick a sample e and perform the re-training on the 160 data set without e. The adversary returns an $\tilde{\mathbf{x}}_{e}$ with queries to both models and the success criteria 161 is the distance between $\tilde{\mathbf{x}}_{e}$ and \mathbf{x}_{e} . 162

Our attack and the intuition behind it. We define an attack DataApp in this scenario that first randomly draws samples from the data distribution, and query the two models in the corresponding order. The adversary then returns the average of all samples whose output label is different. Intuitively, for a well generalized model, the impact of one sample's deletion to the model is mostly local rather than global. In this case, the average of these samples that have different outputs gives a much closer estimation of x_e comparing to a random approximation.

In the experiment, we run DataApp with 10000 random samples draw uniformly from the data range.
 We denote the attack to be failed when no sample has its label changed in this phase, otherwise we

compare the distance of predicted $\tilde{\mathbf{x}}_{\mathbf{e}}$ to the average of samples whose output label changed.

	Failed rate	Estimated point to e	Avg Sample Distance
Iris	34%	0.32	0.64
Wine	6.7%	0.75	0.99

Table 4: Result of Data Feature Extraction Attack in K-NN model

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308 A Supplemental Material: Details of Data Used

309 A.1 Synthesized Datasets

For the deletion inference attack on regression , we assume the input \mathbf{x}_i is drawn from a 10 dimensional Gaussian distribution $N(\mathbf{0}, \mathbf{I})$ where $\mathbf{0} = (0, \dots, 0), \mathbf{1} = (1, \dots, 1)$, and \mathbf{I} is the identity matrix, and output $y_i = \langle \mathbf{w}, \mathbf{x}_i \rangle + \varepsilon_i$ follows a linear function with fixed \mathbf{w} and an independent additive Gaussian noise from $N(\mathbf{0}, 0.1 \cdot \mathbf{I})$ represented by ε . We draw 1000 random samples from the data distribution to create a training dataset.

For the deletion inference attack on classification, we assume the input \mathbf{x}_i is drawn from a mixture Gaussian distribution that includes two independent 10 dimensional Gaussian distribution $N(\mathbf{0}, \mathbf{I})$ and $N(0.1 \cdot \mathbf{1}, \mathbf{I})$ where $\mathbf{0} = (0, ..., 0), \mathbf{1} = (1, ..., 1)$, and \mathbf{I} is the identity matrix. Example's label is determined by its distribution, that is, y = 0 for the 1st Gaussian distribution and y = 1 for the 2nd Gaussian distribution. In this experiment we draw 500 random samples for each Gaussian distribution to create a training dataset.

321 A.2 Real Datasets

Table 5 and 6 are the details of the real datasets we used in the experiments.

	No. of Samples	No. of Features	Predict
Boston Housing	506	14	The median house price
Diabetes	442	10	Predict Disease progression

Table 5: Regression Dataset Descriptions

	No. of Samples	No. of Features	No. of Labels	Predict
Iris [22]	150	4	3	The type of Iris plants
Wine [1]	178	13	3	Wine cultivator

Table 6: Classification Dataset Descriptions